

# MIND WARS

PAUL L. BAILEY

ABSTRACT. An exploration of how moral decisions are made.

WARNING: This document is potentially hazardous to your mental health if used in combination with coins and crosses. Consult with your psychiatrist before prolonged exposure. Keep out of darkness. Store at room temperature.

Apparencies
Mind Elements
Theoretical Models
Pathological Absolutism
Morality
Evil Institutions

## APPARENCIES

That which is TENABLE is void of contradictions.  
 That which is UNTENABLE contains a contradiction.  
 That which is POSSIBLE is tenable.  
 That which is IMPOSSIBLE is untenable.

An attribute of that which exists is PRESENCE.  
 An attribute of that which potentially exists is CONSISTENCY.  
 An attribute of that which impossible is ABSENCE.

That which is apparent is ACTUAL.  
 That which is unapparent is MYTHOLOGICAL.

EXISTENCE is an attribute of all actualities.  
 POTENTIAL is an attribute of all possibilities.  
 NONEXISTENCE is an attribute of all impossibilities.

PRESENCE is an attribute of all that exists.  
 COHERENCE is an attribute of all that has potential.

That which is actual EXISTS.  
 That which is tenable is POSSIBLE.  
 That which is possible POTENTIALLY EXISTS.  
 That which is apparent is an APPARENCY.  
 That which is tenable is a POSSIBILITY.  
 That which is not tenable is SPURIOUS.

That which is apparent exists. That which is tenable has the potential for existence. That which is not tenable is meaningless.

## MIND ELEMENTS

A concept exists that MIND ELEMENTS such as sensations, perceptions, concepts, images, and memories compose an entity referred to as the human mind. Another concept exists that this set of mind elements appears disjoint, spontaneous, and arbitrary, rendering the concept of the integrated mind spurious.

SENSATIONS are immediate, neutral, implicit apparencies. Sensual apparencies include visual, aural, tactal, olfactal, and gustal.

EMOTIONS are immediate, value laden, implicit apparencies. Emotional apparencies include fear, guilt, disgust, anger, sadness, joy, surprise, and peace.

PERCEPTIONS are interwoven composite implicit apparencies.

Detected sensations and instinctual emotions are PRIMITIVE MIND ELEMENTS. Primitive mind elements appear to be the raw material of the mind.

Integrated perceptions of sensations and emotions are GESTALT MIND ELEMENTS. Gestalt mind elements are the vessels required to preserve primitive mind elements.

Concepts are PROCESSED MIND ELEMENTS and appear to have the power to slightly modify the mechanism by which perception occurs.

Thoughts (memories) are REFLECTABLE MIND ELEMENTS.

Thoughts (images) are INVOCABLE MIND ELEMENTS.

Thoughts (logical reasoning) are CATALYTIC MIND ELEMENTS.

A concept exists that sensations correspond to corporeal entities in an external physical world. Sensual images may be conceptualized as potentially independent of an observer, such as a tree falling in a forest and creating physical sound independent of an observing consciousness.

This concept cannot be made to apply to emotion.

The emotions are mind elements which illuminate EXPERIENCE and thus infer a subject for which mind elements exist.

The presence of an emotion may be essential for the survival of the organism or the preservation of the species, yet the emotion may be experienced as positive or negative by the individual.

Positive emotional experiences include joy, surprise, and peace. Negative emotional experiences include fear, guilt, disgust, and anger. Of all the mind elements, only emotion encompasses an experienced value content.

The emotions are mind elements which illuminate EXPERIENCE and thus infer a subject for which mind elements exist. The presence of an emotion may be essential for the survival of the organism or the preservation of the species, yet the emotion may be experienced as positive or negative by the individual. Positive emotional experiences include joy, surprise, and peace. Negative emotional experiences include fear, guilt, disgust, and anger. Of all the mind elements, only emotion encompasses an experienced value content.

## THEORETICAL MODELS

FACT is that which is sensually apparent.

TRUTH is that which is tautologically apparent.

INTUITION is that which is rationally and emotionally obvious.

EXPERIENCE may contain fact, truth, and intuition.

MIND MOMENT is a simultaneously tenable set of evaluable mind elements.

ANTICIPATION is the experience which joins contiguous mind moments.

TIME is the conceptual inductive extension of anticipation.

WORLD is the set of all that is fact.

SUBWORLD is a subset of the world.

A THEORETICAL MODEL on a given subworld is a series of concepts which compose an abstract illustration of the form, content, and behaviour of that subworld which is internally consistent, encompasses all relevant empirical evidence, and has the power to anticipate fact.

The COMPREHENSIVENESS of the model corresponds to the extent to which specific cases are avoided in favor of formulas which imply previously unconsidered cases as well as those for which it is originally designed.

The COMPLETENESS of the model is determined by the level of detail which is intended to be described by the model and thus accurately expected.

The VALIDITY of a given model is the accuracy with which it hypothesizes time.

The VALUE of a given model is its usefulness.

An individual operating within a finite endeavor association may decide to design, develop, utilize, and modify a customized model to describe the fundamental structure of a subworld corresponding to that endeavor association and identify the behaviour patterns manifested therein.

A theoretical model may be used to anticipate the outcome of certain influences acting on that field as well as to induce appropriate methodologies to promote the accomplishment of desired results.

Since the model itself has no truth value, it is judged entirely on its demonstrable ability to aid the decision making process. As new information becomes available, appropriate modifications must be incorporated. Thus the model is in constant flux while its predictive strength heightens.

## PATHOLOGICAL ABSOLUTISM

ABSOLUTISM is a general term which identifies a representative of the class of contagious psychological, sociological, and cultural diseases relating to pathological evolution patterns of theoretical models.

Absolutist abnormalities are caused by the classically conditioned tendency to accept and believe an entire series of mutually contradictory statements as if the series were a single concept, thus forming a rigid set of discretely meaningful yet jointly untenable concepts within the victim.

If this concept set is of no value, it may be discarded by the individual. However, if important or useful information is contained in one or more of the discrete component ideas, the individual must hold the entire set in his consciousness, as he is conditioned to treat it as a single unit.

Since such a rigid set must be viewed as a whole, the victim of such conditioning is forced to see and yet ignore certain aspects of the contradiction when the environment encourages or requires the use of one of the discrete component ideas. To prevent psychological dysfunction which would be manifested physically, the individual automatically attempts to erase the memory of this intentional ignorance.

The cyclical process of intentional artificial ignorance and automatic memory erasure is labeled DOUBLETHINK.

The rigid, untenable concept set which contains important discrete ideas and jointly contradictory concepts is referred to as a DOUBLETHINK WEB.

Theoretical models built by the victim or proposed to the victim which rest on a doublethink web are therefore logically flawed and produce variable results which depend on the current influences requiring a decision as well as the aspect of the model which must be exercised.

Since the foundation of a doublethink web is classical conditioning, there exists a resultant unwillingness to modify certain conceptual models which are built on such webs. These are known as SACRED MODELS.

The following is a skeletal classification of absolutist diseases and some examples of common disease strains:

- Sexism: devotion to an arbitrary sexual role pattern  
(e.g. machoism, feminism, chauvinism)
- Racism: devotion to an original ancestral gene pool  
(e.g. arianism, semitism, africanism)
- Religism: devotion to an archaic metaphysical model  
(e.g. muslimism, catholicism, judaism)
- Nationalism: devotion to a specific linguistic pattern  
(e.g. germania, anglicanism, francism)
- Patriotism: devotion to a particular current governing organization  
(e.g. americanism, solvietism, Los Angeles Ramism)
- Ideologism: devotion to an unimplemented economic distribution system  
(e.g. capitalism, communism, objectivism)
- Materialism: devotion to objects and appearances  
(e.g. automobilism, fashism, cosmeticism)

The most noticeable symptoms of such diseases are chronic cerebral laziness and acute close mindedness, which together prevent mutually beneficial discussion and convert conversation into round robin verbal masturbation.

The most damaging effects of such diseases lie in the prevention of the individual from acknowledging the importance of his own happiness, and hence the denial of the importance of the happiness of others.

The absolutist uses EXCUSES to avoid discussion of any truly meaningful topic. This is the result of the social denial of the importance of positive human emotions as selectable goals, which is a manifestation of the cultural suppression and resultant fear within the individual of the sexual drive.

The absolutist uses DISTRACTIONS to keep us preoccupied until we die. This is caused by the socially encouraged specialization of knowledge and skill, which is a manifestation of the misplaced cultural emphasis on competition as opposed to cooperation.

The use of excuses and distractions is self perpetuating to the extent that the original purpose of any behaviour becomes increasingly obscured by the evident web of self deception and social confusion which continues to grow as the mutual lie becomes increasingly accepted.

Absolutist conditions are self preserving as well as self propagating. Psychohistorical extrapolation following the present inertial pattern seems to ensure that soon the entire race will be infected.

## MORALITY

A concept exists that MIND ELEMENTS such as sensations, perceptions, concepts, images, and memories compose an entity referred to as the human mind. Another concept exists that this set of mind elements appears disjoint, spontaneous, and arbitrary, rendering the concept of the integrated mind spurious.

The emotions are mind elements which illuminate EXPERIENCE and thus infer a subject for which mind elements exist. The presence of an emotion may be essential for the survival of the organism or the preservation of the species, yet the emotion may be experienced as positive or negative by the individual. Positive emotional experiences include joy, surprise, and peace. Negative emotional experiences include fear, guilt, disgust, and anger. Of all the mind elements, only emotion encompasses an experienced value content.

CULTURE is a set of concepts, ideas, and techniques which is shared by a group of individual humans. This set may be added to, subtracted from, or otherwise modified by individuals. The effect is exponentially increased by humans acting en masse, especially when a majority do not analyse the motivations for their actions.

QUALITY is that which enhances experience and culture in such a way as to increase positive emotions and decrease negative emotions within the sum of all human existence.

VIRTUE is the unwavering commitment of a given individual to base all actions on the desire to increase quality.

A PRINCIPLE is a formula for the calculation of virtuous behaviour.

RESPONSIBILITY is the extent to which an individual ensures that his principles are those and only those which he has reached through the reason of his own mind.

A PHILOSOPHY is a model of the universe which is held by an individual in order to create a theoretical basis for the appropriateness of his actions.

A RELIGION is a cultural philosophy involving a communal model which associates virtue and responsibility with existential purpose.

An ORGANIZED RELIGION is a hierarchical institution which attempts to propagate a given religion.

## EVIL INSTITUTIONS

An ORGANIZED RELIGIOUS BUSINESS is a hierarchical institution which expects a fee from all members of the club and deigns to enlighten an elite clique as to the nature of this model.

In order to facilitate the control of thoughts and imposition of will, the leaders of an EVIL INSTITUTION precipitate negative emotion in their subjects by abandoning virtue, discouraging responsibility, and promoting conformity, thus eroding the quality of culture and experience.

The strategic objective which guides an evil institution is the redistribution of wealth, which is absorbed from the peasants by the ruling caste and claimed by the victor of a vicious feudalistic tournament referred to in the vernacular as political warfare.

The immediate ambitions which sustain an evil institution revolve around inflating the petty egos of little hitlers, who view their self esteem in terms of the level of control they have over others, and judge their importance by the amount of pain they may cause.

The most intense pain is felt by a very few sensitive individuals who, in the midst of hypocrisy, continue to use virtue and responsibility as their guides to the appropriateness of their behavior.

The institution accomplishes its goals primarily by conditioning the victims to not think and in fact to avoid thought, thus stripping the individual of all virtue and responsibility and filling the resultant moral void with a value system based on guilt and fear.

The techniques of confusion and pain are used by evil institutions to prevent questions which would crumble their empire.

The myths held as the basis for a model of reality necessitating a value system which advocates and is enforced by guilt and fear are so mutually inconsistent and self contradictory as to drive any thinking child insane.

When the confused child questions these myths, the pain is applied immediately and ruthlessly.



## EVIL INSTITUTION HISTORY

Within the past century Pavlov verified that instinctual canine behavior could be modified and controlled through the technique of classical conditioning.

Indoctrination of a more insidious nature has been practiced for millinea on humans by observant oligarchies which implemented mind control and imposed subjugation through the use of structured communal belief systems conceived specifically for this purpose.

Self appointed leaders are universally insecure. As human tribes were formed and grew in size, such people came to realize that although positive reinforcement attached more firmly and controlled more effectively, negative reinforcement could be produced more economically and tended to be more self perpetuating, especially when used in unison by a set of self appointed leaders internally on their own community.

Further experimentation with the concept of negative reinforcement unfolded the empirical fact that classical conditioning (as we refer to it today) is an effective means of human behaviour modification, and consequently facilitates the domination of the psyche and control of the mind.

Eventually it was discovered that religion is the ideal forum for the propagation of a program of institutionalized conditioning treatments. The decision for the oligarchy to become a priesthood in order to customize their deity had the distinct advantage of providing an opportunity to define moral behaviour in terms of a divinely ordained list of cases, which could be modified at will without repudiating any general principles for which the deity presumably stood. This deity then vigilantly stood watch on the flock, the giver psychological pain and pleasure, the ubiquitous observer of every action and thought, the absolute determiner of sin, and the ultimate giver of the cosmic purpose for continued existence, which naturally entailed enthusiastically continuing the attitude adjustment treatments.

A brief survey of history indisputably demonstrates that since tyrants first discovered the power of the Lord, no single institution has done more to decrease the quality of life than organized religion.

All organized religions rely on conditioning. Since religion is a essentially a private matter, an organization of individuals attempting to communalize it would completely lack vitality without subliminal persuasion techniques.

Organized religions which concentrate on positive conditioning have committed fraud.

Organized religions which concentrate on negative conditioning, such as the fear and the guilt peddlers, have committed assault.

## EVIL INSTITUTION REWARD HIERARCHY

GOAL Desired end result of behaviour

CASTE Social class implied by goal

OCCUPATION Job title implied by goal

ACCOMPLISHMENT Basic unit of success used to keep score

EMOTION Appropriate psychological state for personality

GOAL	CASTE	OCCUPATION	UNITS	EMOTION	ATTITUDE
Heaven	Serf	Gatekeeper	Sins	Fear	"I don't know"
Limbo	Peasant	Farmer	Lies	Guilt	"I don't care"
Wealth	Knight	Accountant	Beans	Anger	"I want you"
Power	King	Manager	Injuries	Disgust	"I use you"

## EVIL INSTITUTION SLOGANS

Control = Pain

Church = Universe = Addictive Institute

Heaven = Paradise = Lack of Knowledge of Good and Evil = Ignorance

Ignorance = Amoral = Innocence = Uterus, therefore Soul = Fetus

Power =  $p$  implies not  $p$

Doublethought = Private Denial of Thoughtcrime

Doublethought = Public Practice of Thoughtcrime

Satan = Ownself

Defense = Ownself Dissolution

Fortification = Antiself Emergence

Homogenous Inconsistency = Continuous Nonsequitar

Responsible Conversation = Round Robin Verbal Masterbation

Since Heaven + Intelligence = Insanity, Heaven = Insanity - Intelligence

**Problem 1.** Let  $G = \{g \mid g \text{ is a god}\}$ . Show that  $G$  is nonempty.

*Proof.* Let  $p$  be the proposition given by

$$p = \text{"This sentence is false."}$$

Then

$$(p \Rightarrow \neg p) \Rightarrow \exists g \in G.$$

Therefore  $G \neq \emptyset$ . □

DEPARTMENT OF MATHEMATICS, UNIVERSITY OF CALIFORNIA, IRVINE  
 Email address: [plbailey@saumag.edu](mailto:plbailey@saumag.edu)